

Judging Criteria

The participating teams are required to be judged, according to the following four criteria and the judges will weigh the criteria equally. During judging, participants should try to explain what they have done for each criterion in their project.

- **Technology:** How technically impressive was the hackathon? Was the technical problem the team tackled difficult? Did it use a particularly clever technique or did it use many different components?
- **Design:** Did the team put thought into the user experience? How well designed is the interface?
- **Completion:** Does the hackathon work? Did the team achieve everything they wanted?
- **Learning:** Did the team stretch themselves? Did they try to learn something new? What kind of projects have they worked on before?

All though the above criteria will provide a helping hand to judges but ultimately judges are free to make their own decisions based on their true feeling of which projects are the most impressive and most deserving ones.

So don't worry about coming up with the next big idea or building the next Facebook. You will have plenty of time for that outside the hackathon, just focus on learning, having fun, and making new friends. At the end of the day, the skills you learn and the friends you make might lead to the next big thing—but you don't have to do that to win a hackathon.